



Essential Lightwave V9: The Fastest And Easiest Way To Master Lightwave 3D

By Steve Warner; Kevin Phillips; Timothy Albee

Jones & Bartlett Learning, 2007. Book Condition: New. Brand New, Unread Copy in Perfect Condition. A+ Customer Service! Summary: An Introduction to the World of 3D; The LightWave Suite; Basic Skills: Modelling; Basic Skills: CG Filmmaking; Basic Skills: Lighting; Basic Skills: Surfacing; Basic Skills: Rendering; Intermediate Skills: Modelling; Intermediate Modelling Exercise: Architectural Modelling; Intermediate Skills: Lighting; Intermediate Skills: Projection Mapping; Intermediate Skills: Environments, Hierarchies and Motion Modifiers; Intermediate Skills: Particle Animation; Intermediate Skills: Hypervoxels; Advanced Skills: Sub-patch Modelling; Advanced Modelling Exercise 1: Modelling a Stylised Character; Advanced Skills: Spline Modelling; Advanced Modelling Exercise 2: Modelling a Realistic Human Head; Advanced Skills: The Node Editor; Advanced Skills: Hair Simulation with SasLite; Advanced Skills: Adaptive Pixel Subdivision; Advanced Skills: Dynamics; Advanced Skills: Character Rigging; Advanced Skills: Character Animation with IK Booster; Advanced Skills: Expressions; Advanced Skills: Network Rendering; Plus-ins and Utilities.



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Reviews

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This written pdf is fantastic. It normally is not going to expense a lot of. It is extremely difficult to leave it before concluding, once you begin to read the book.

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